

SFX ii

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SFX

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Chapter 1

SFX

1.1 Operators : Delay

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Delay
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Function : Delays the sample

Parameters: Effect How much the operator effects the outcome

Feedback Signal feedback (in %). This may be negative

producing an inverted feedback.

Delay delaytime

Amp Amplification to prevent erasure

Notes : Short delay values(ca.100-500) are known to put a metallic character to the sample.

When a sampled sound ends too abruptley, you can let it fade out with a long delay effect. The feedback loop prevents a "copyback" of the sample - it smears the sample a bit.